Experiment Name



Lecture: **Course Name** Instructor: **Instructor**

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1 Introduction

To refer paper, use [1].

Insert code:

```
def main():
    print("hello world")
```

The coding style could be modified in `sysulab.sty`.

```
#include <iostream>
using namespace std;
int main() {
    printf(123);
    return 0;
}
```

References

[1] David Silver, Thomas Hubert, Julian Schrittwieser, Ioannis Antonoglou, Matthew Lai, Arthur Guez, Marc Lanctot, Laurent Sifre, Dharshan Kumaran, Thore Graepel, et al. Mastering chess and shogi by self-play with a general reinforcement learning algorithm. *arXiv preprint arXiv:1712.01815*, 2017.